

CITY OF BATESVILLE  
 500 E. MAIN ST.  
 BATESVILLE, AR 72501  
 870-698-2400 or 870-698-2456  
 FAX: 870-698-2406

# CITY OF BATESVILLE COMMERCIAL BUILDING PERMIT APPLICATION

PERMIT NUMBER: \_\_\_\_\_

DATE RECEIVED: \_\_\_\_\_

PROJECT NAME		PROJECT STREET ADDRESS			
OWNER	PHONE:	DESCRIPTION OF WORK			
	MOBILE:				
OWNER'S MAILING ADDRESS	FAX:				
	E-MAIL:				
ARCHITECT OR ENGINEER	PHONE:				
	MOBILE:				
ARCHITECT OR ENGINEER'S MAILING ADDRESS	FAX:	ESTIMATED VALUE OF THE PROJECT			
	E-MAIL:				
CONTRACTOR	PHONE:	SQUARE FEET	ZONING DISTRICT	FLOOD PLAIN	NUMBER OF PARKING SPACES
	MOBILE:				
CONTRACTOR'S MAILING ADDRESS	FAX:	CONSTRUCTION TYPE	SPRINKLER SYSTEM	SITE PLAN INCLUDED	CONSTRUCTION DRAWINGS INCLUDED
	E-MAIL:				
CONTRACTOR'S LICENSE #:	EXPIRATION DATE:	REVIEWED BY		DATE:	
I hereby certify that I am the owner or duly authorized owner's agent, that I have read this application and that all information is correct. I further certify that I have read, understand and will comply with all the provisions outlined hereon. I also certify that the plot plan submitted is a complete and accurate plan showing any and all existing and proposed structures on the subject property.		CODE ENFORCEMENT:			
		WATER & SEWER DEPT:			
APPLICANT SIGNATURE	DATE	FIRE DEPARTMENT:			
PLEASE PRINT NAME		ENGINEERING:			
PROVISIONS: The issuance of this permit shall not be construed to release the owner or owner's agents from the obligation to comply with the provisions of all laws and ordinances, including federal, state and local jurisdictions, which regulate construction and performance of construction. This permit becomes null and void if the construction work authorized is not begun within 180 days from date of issue or if at any time prior to the final inspection and approval the work is suspended or abandoned for 180 days.		HISTORIC DISTRICT COMMISSION:			
NOTICE: The permit issued shall be displayed on job site at all times during construction. A Certificate of Occupancy must be requested and issued prior to occupying the building.					

